SCULPTURE MINOR REQUIREMENTS (24 UNITS)

This minor focuses on making, organizing, and manipulating objects and their spatial relationships in a range of materials such as wood, fiberglass, clay, plaster, latex and metal. Coursework includes classes in sculpture, ceramics, visual literacy, public art, mold-making, metal and casting. The three-dimensional skills taught in this minor intersect with many other disciplines including architecture, cinematic arts, special effects, engineering design, urban planning and any other areas where skills in maquette and model building are relevant.

16 units must be unique to the minor and outside of your home department.
Successful completion of the following courses with a minimum of straight “C.”

Students interested in this minor are required to:
1) Have a declared major, and complete a minimum of 32 units of college-level courses with an overall GPA of 2.75 or higher.
2) One course in progress or completed towards the minor prior to submitting an application.
3) Submit an application to the Roski Student Affairs Office. Applications are available in HSH 101 or online at http://roski.usc.edu/undergrad/minors/info.html

Required Lower-Division Courses (8 units):

FASC 106: Sculpture I (4 units)
This course gives a practical and theoretical introduction to sculpture as dimensional manipulation. This course will guide you through an exploration of form, mass, gravity, surface, structure, and associative recognition in three-dimensional art.

FASC 206: Sculpture II (4 units) Prerequisite: FASC 106
Building on FASC 106 Sculpture I, Sculpture II continues to explore and examine, through hands-on assignments, the concepts of three-dimensional art: the interrelation of material and image at public, human, and intimate scale.

Lower-Division Course(s) chosen from the following (4 units):
* Please review the prerequisites of the upper-division coursework before selecting a course in this area. Coursework must be taken in sequence.

FACE 112: Ceramics (4 units)
This is an introductory-level studio course in ceramics. It is intended to give a basic yet broad understanding of ceramic techniques and aesthetics through demonstrations, lectures, visits to and subsequent reviews of exhibitions, class critiques, and readings.

FADW 101: Introduction to Drawing: Studio Projects, Methods, and Materials (4 units)
This course teaches you how to draw—how to render spatial relationships, light, texture, and forms. It will develop your ability to see and transpose what you see onto a two-dimensional drawing surface.

FASC 136: Modeling and Mold Making (2 units)
Modeling and Mold Making is an introduction to plaster mold making using clay and wax for both ceramics and sculpture. This includes impression molds, single-part molds, two-part molds, and multiple-part molds, as well as an exploration of various casting materials.

FASC 236: Metal (2 units) Recommended Preparation: FASC 106
This course examines techniques and philosophies of working with ferrous and nonferrous metals. Welding, forging, and casting will be explored, and the combination of metals with other traditional and non-traditional sculpting materials will be encouraged, in order to give a strong understanding of the versatility metal offers.

FASC 246: Construction Techniques (2 units) Recommended Preparation: FASC 106  * When Offered.
This course presents students with basic concepts used in building residential dwellings. Lectures include step-by-step guidance in framing, masonry, plumbing, and electrical wiring.
Three Upper-Division courses (12 units) chosen from the following:

**FASC 306: Advanced Sculpture (4 units)**  
*Prerequisite: FASC 206.* Required if student intends to enroll in FASC 406.  
Students will examine three-dimensional aesthetic concepts and continued development of individual creative vision. The goals of this course may be achieved through analysis of material and its potential for form after a variety of treatments, and the analysis of functional crafting and its utilization as a sculptural method.

**FASC 366: Art and Site (4 units)**  
*Prerequisite: FASC 106.*  
Art and Site is a studio course emphasizing context as a major component of artwork in both context and form. Context is understood to include the physicality of a potential site; that site's historic, current, and future uses, and targeted and incidental audiences.

**FASC 406: Topics in Advanced Sculpture (4, max 12 units)**  
*Prerequisite: FASC 306.* May take it up to 3 times for credit – 12 units total.  
The course comprises individual direction of the study of aesthetic issues in sculpture and the investigation of an individual creative vision.

**FASC 436: Art and Technology (4 units)**  
*Experience in Adobe Photoshop is highly recommended.*  
The emphasis of this class is conceptual thinking, directed research, and personal investigation in the development of individual project proposals that investigate three-dimensional video capture and graphic production. Focus is on the appropriate stereoscopic or 3-D graphic technology in the communication of student projects.

**PAS 371: Art in the Public Realm: Contemporary Issues (4 units)**  
The course discusses critical frameworks and theoretical perspectives of contemporary public art issues explored through case studies and discussions with artists, architects, and designers engaging the public realm.

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**Sculpture Minor Sample Course Sequence**  
* This is one way to fit all the requirements into three semesters.

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<tr>
<th>Fall</th>
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<td>FASC 206: Sculpture II (4 units)</td>
<td>FASC 306: Advanced Sculpture (4 unit)</td>
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